

This fall on October 18-19 (Saturday/Sunday) the Games for Health Project along with its partners will sponsor an experimental game jam to foster rapid development of prototypes that result in games people can play to learn about and improve their personal health.

The Grand Prize winner will receive \$3,000 from the Games for Health Project. An additional prize of \$1,000 will be offered to the best student-built game.

The Jam will be held starting Friday Evening at the University of Baltimore. Please Note: All participants will receive exact location on campus and final schedule 1 week prior to participating.

QUALIFYING & REGISTERING TO COMPETE

The Health Game Jam is open to individuals and teams of all shapes and sizes, including student groups, independent game developers and individuals with programming chops. Participants can register for the jam by sending their information to gamejam@gamesforhealth.org.

Participants must be or have a team with at least one programmer with demonstrable game development programming experience using either Flash, XNA, OpenGL, PyGame, etc. Please provide an example of past work, however basic or advanced, to qualify. Teams may include up to six members with varying skills. All team members must be 18 years of age or over to participate, or be accompanied by a parent or legal guardian at all times during their participation.

Any questions about participating may be addressed to gamejam@gamesforhealth.org.